

ABSTRACT

5 together through a network for playing a game, setting up a game scenario for each of the plurality of mobile phones and transmitting game signals between the plurality mobile phones across the network. At least two of the plurality of mobile phones are remotely located. The mobile phones connect to the network through a base station. A connection from a mobile phone to the network through a base station is a low power radio frequency
10 connection. The interactive game may be interrupted when a mobile phone receives a call. The interactive game is interrupted only for the mobile phone receiving the call.